

Chief's Report YE2023 (January 24, 2024)

-We saw a slight uptick in call numbers in 2023. 2020-2022 we averaged 171 calls a year, but in 2023 we saw an increase of about 8% to 185 calls for service.

-We've also been trending upward with responders per call over the last few years, with an average of 4.35 in 2019 and in 2023 we averaged 6.57 responders per call.

-We started 2023 with 16 volunteers on the roster and with five new rookies and Scott Case returning we closed out the year with 22 volunteers.

-Out of 79 transports in 2023, we were able to provide a Paramedic level of care on 77 of those transports.

-Updates from the Mountain Chief's meeting-

-Jeffcom is (finally) at full staffing, possibly for the first time since inception.

-Jeffcom is taking over dispatch for Clear Creek County and will likely acquire their four experienced dispatchers in the move.

-Jeffcom will be moving to their new facility in Golden in Q4, 2024.

-The Adams-Jeffco hazmat authority will be moving toward dissolving in Q4 2024 but will be providing services up until that time. Equipment will be inventoried and assessed between now and that time as Jeffco forms its own independent team, likely heavily dependent on West Metro Fire.

-The county has a new Emergency Manager and a new Fire Management Officer and their Incident Management Team is up to three ICT-3 level incident commanders. The new Sheriff seems to be making some positive changes over there.

-The county is still evaluating the new International Building Code. The pressure is still on from the Chiefs and Fire Marshals to fully adopt the International WUI code.

-Utility 351 and Medic 386 are in the shop this week getting hail repair from last summer, but should only be out of service a couple days each.

-Evergreen, Genesee, Foothills fire and us are all moving forward with the FireAside software for wildfire home assessments.

December calls - 10

- 1-Gas leak
- 4-MVAs
- 4-Medicals
- 1-Outside fire

January calls - 5

- 2-MVAs
- 2-Cancelled Enroute
- 1-Outside fire